

# Identifying Web Spam With User Behavior Analysis

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# Introduction – simple math

- How many spam pages are there on the Web?
  - Over 10% (Fetterly et al. 2004, Gyöngyi et al. 2004)
  - Web has 152 billion pages (How Much Info project 2003)
- How many can a search engine index?
  - Tens of billions (Google: 8 billion@2004, Yahoo: 20 billion@2005)
- #(spam) is equal to/more than search engines' index sizes
- Search index will be filled with useless pages without spam detection.
- We have developed lots of spam detection methods

#### However ...



 Search "N95 battery time" with a certain Chinese search engine on 08/04/17
 Result #1: a cloaking spam





- Problem: spam detection has been an ever-lasting process
  - Good news for anti-spam engineers!
  - Bad news for Web users / search engines
- Are detection methods not effective?
  - No! Lots of works report over 90% detection accuracy (*Ntoulas et al.* 2006, *Saito et al.* 2007, *Lin et al.* 2007, ...)
- Are detection methods not timely?
  - Yes! When one kind of spam appears, it takes a long time for anti-spam engineers to realize the appearance.



How does spam make a profit?
 For a certain kind of Web spam technique





Important: find new kind of spam as soon as possible





- Users will at first realize the existence of a new spam page
  - How to use the wisdom of crowds to detect spam?
    - Social annotation? (possible noises)
    - Web access log analysis.
  - Web access logs
    - Collected by a commercial search engine
    - July 1st, 2007 to August 26th, 2007
    - 2.74 billion user clicks in 800 million Web pages





- The behavior features we propose
  - How many user visits are oriented from search engine?
  - How many users will follow links on the page?
  - How many users will not visit the site in the future?
  - How many user visits are oriented by hot keyword searches?
  - How many pages does a certain user visit in the site?
  - How many users visit the site?



- Search engine oriented visiting rate (SEOV rate)
  - Web spam are designed to get "an unjustifiably favorable relevance or importance score" from search engines. (*Gyongyi et. al.* 2005)
  - Assumption:

Most user visits to Web spam are from search engine result lists

– Definition:

 $SEOV(p) = \frac{\#(Search engine oriented visits of p)}{\#(Visits of p)}$ 



### SEOV rate distribution





- Source page rate (SP rate)
  - Spam pages are usually designed to show users ads/low-quality information at their first look.
  - Users don't trust hyperlinks on spam pages
  - Assumption:

Most Web users will not follow hyperlinks on spampages

– Definition:

 $SP(p) = \frac{\#(p \text{ appears as the source page})}{\#(p \text{ appears in the Web access logs})}$ 



## SP rate distribution





- Short-time Navigation Rate (SN rate)
  - Users cannot be cheated again and again during a small time period
  - Assumption:

Most Web users will not visit a spam site many times in a same user session

– Definition:

 $SN(s) = \frac{\#(Sessions in which users visit less than N pages in s)}{\#(Sessions in which users visit s)}$ 

N: parameter



• *SN* rate distribution (*N* = 3)





- Correlation values between these features
  - Different assumption
  - Different information sources
  - Relatively low correlation
  - Possible to use Bayes learning methods

	SEOV	SP	SN
SEOV	1.0000	0.1981	0.1780
SP	0.1981	1.0000	0.0460
SN	0.1780	0.0460	1.0000



- Problem:
  - Uniform sampling of negative examples (pages which are not spam) is difficult
- Solution:
  - Learning from positive examples (Web spam) and unlabelled data (Web corpus)
  - Calculate the possibility of a page *p* being Web spam using user behavior features

 $P(p \in Spam | SEOV(p), SP(p), SN(p))$ 



• For a single feature A:

 $P(p \in Spam \mid p \text{ has feature } A)$   $\propto \frac{\#(p \text{ has feature } A \cap p \in Spam \text{ sample set})}{\#(Spam \text{ sample set})} / \frac{\#(p \text{ has feature } A)}{\#(CORPUS)}$ 

- For three features *SEOV*, *SP* and *SN*:
  - Features are approximately independent as well as conditionally independent given the target value

$$P(p \in Spam \mid p \text{ has feature } A_1, A_2, ..., A_n)$$

$$\propto \prod_{i=1}^n \left(\frac{\#(p \text{ has feature } A_i \cap p \in Spam \text{ sample set})}{\#(Spam \text{ sample set})} \middle/ \frac{\#(p \text{ has feature } A_i)}{\#(CORPUS)} \right)$$



- Algorithm Description
  - Collect Web access log (with information shown in Table1) and construct access log corpus S;
  - Calculate SEOV and SP scores according to Equation (1) and (2) for each Web page in S;
  - Calculate SEOV and SP scores for each Web site in S by averaging scores of all pages in the site;
  - Calculate SN score for each Web site in S according to Equation (3);
  - Calculate P(Spam | SEOV, SP, SN) according to Equation (9) for each Web page in S.



- Experiment setup
  - Training set:
    - 802 spam sites
    - Collected from the hottest search queries' result lists
  - Test set:
    - 1564 Web sites annotated with whether it is spam or not
    - 345 spam, 1060 non-spam, 159 cannot tell
    - Percentage of spam is higher than the estimation given by *Fetterly et. al.* and *Gyöngyi et. al.*. (we only retain the sites which are visited at least 10 times)



- How to evaluate the performance
  - Focus: find the recently-appeared spam types (not to detect all possible spam types)
  - 1: Whether the spam candidates identified by this algorithm are really Web spam. (effectiveness)
  - 2: Whether this algorithm detect spam types more timely than current search engines. (timeliness)
  - 3: Which feature is more effective?

Experimental Results

- Detection performance (effectiveness)
  - Whether the top-ranked candidates are Web spam
  - 300 Pages with the highest *P(Spam)* values
    - Only 6% are not Web spam (low-quality page, SEO page)
    - Many spam types can be identified. (wisdom of crowds)

Page Type	Percentage
Non-spam pages	6.00%
Web spam pages (Content spamming)	21.67%
Web spam pages (Link spamming)	23.33%
Web spam pages (Other spamming)	10.67%
Pages that cannot be accessed	38.33%



- Detection performance (timeliness)
  - Experiments with one of the most frequently-used
     Chinese search engines (use X to represent it)
  - Recent data: Access logs from 08/02/04 to 08/03/02
  - Top-ranked spam candidate sites
    - 723/1000 are spam sites (some failed to be connected)
    - X indexed 34 million pages from these 723 sites in early Mar.
      59 million pages were indexed by X at the end of Mar.

These spam are not detected by *X*, *X* spent lots of resources on these useless pages



Detection performance (algorithm & features)





Detection performance (algorithm & features)





Detection performance (algorithm & features)





- The amount of Web spam is perhaps over search engine index size
- Timeliness is as important as effectiveness in spam detection
- User behavior features can be used to find recentlyappeared spam types timely and effectively